**string name = “Kees Tucker”**

string address = “8 Dell Way Judea”;

int phoneNumber = 0204335337;

string email = “[dev@stickroyalegame.com](mailto:dev@stickroyalegame.com)”;

string[] websites = new string[] {“keestucker.com”, “stickroyalegame.com”};

**public void Objective(){**

Debug.Log(“I’m looking for work in the games industry, preferably in a passionate, personal studio with a heart. I want to expand from solo indie work to working in a team with like-minded individuals. I want to work in a fun and evolving environment.”);

**}**

**public void PersonalStatement(){**

Debug.Log(“I am a 17 y/o who aspires to a career in the games industry, so far my game design has been a side-line in my spare time, while I relied on freelance website development to support myself. This year, I applied for Waikato University (Engineering) after completing my NCEA level 3 with excellence a year early. I was accepted and given two scholarships. After beginning my study I realised I did not want to be an engineer I wanted to pursue my true interests. I hope to join an amazing team of developers and want to be able to pursue a career in which I feel at home and happy. I am currently looking at different ways to achieve my dream career, whether that be as an intern, going to university and studying Game Development but ultimately I’d like to work for a real company and learn through experience.”);

**}**

**------------------------------------------------------------------------------------------------------------------------**

**//Your probably tired of reading this in unity C#, so I’ll convert it for you : )**

**printAndFormateCV(cv.docx);**

**------------------------------------------------------------------------------------------------------------------------**

**Executed Successfully** 🡪

**TECHNICAL SKILLS**

* Experienced in Unity and C#, small amount of experience in Unreal Engine. I have recently completed an alpha demo version of my game, Stick Royale, which can be downloaded here: https://www.dropbox.com/s/g24mxhpml2r1jy5/StickRoyaleDemo.zip?dl=0, and website is here: stickroyalegame.com. The entire game is centred around a unique, fun and dynamic gameplay experience.
* Procedural animation – animation which responds to environment, allowing fluid and dynamic movement of characters in response to situations in game, a good example of this is Totally Accurate Battle Simulator.
* Experienced UI & UX website dev, I have been freelance web developing since I was 15. Javascript, Dynamic CSS etc.
* Adobe Suite – Illustrator., photoshop etc. – moderately experienced.
* Maya and various 3d modelling software. – moderately experienced.

**PERSONAL SKILLS**

* I love PEOPLE, I don’t believe that coders are anti-social code cave monsters.
* I’m enthusiastic, I’m young and I love what I do. I cant learn enough, always craving to improve and expand my knowledge and skills.
* I am resilient, even though I am young, I have developed a thick skin and always keep pushing to finish what I’ve started, I think this is due to the fact that I have already been a part of a very competitive work space – freelance web development.
* I am humble, I know I’m young and I don’t pretend to know more than I do, I look up to those with more experience and love it when I can learn from them.
* I’m motivated, I know when it’s time to work and am very good at modulating my own work pace and not slacking off.

**WORK HISTORY**

|  |  |
| --- | --- |
| **Freelance Web Dev**  Tauranga  2016-Current | **Worked for clients wanting small, unique, dynamic sites**   * Orca Wild Adventures – Tourism website * Plantonics – Now not active as business went bust * Various other websites including my own keestucker.com and stickroyalegame.com |
| **Indie Game Dev**  Tauranga  2017-Current – in my spare time | **Lead dev, marketing, basically everything**   * Been working on various projects leading up to my latest, Stick Royale * I’m not an amazing artist so my games have always focused on being fun to play, goofy, with hilarious physics – hence procedural animation. * Stick Royale was going to be published by Landfall, the publishers of Stick Fight – the game mine was inspired by, this fell over due to them being Swedish based and not having enough spare resources. Now I plan on releasing the game myself or with a publisher. |
| **Custom Rubber – Engineering Workshop**  Oropi, Tauranga  2018-Current | **Labourer**   * I am capable of actually doing stuff in real life too. * I help operate a workshop, including designing CAD models. |

**QUALIFICATIONS**

|  |  |
| --- | --- |
| **Tauranga Boys College**  Tauranga  2014 - 2018 | **NCEA Level 1, 2 & 3 completed with excellence endorsement.** |

**COMMUNITY AND VOLUNTEER EXPERIENCE**

|  |  |
| --- | --- |
| **Taranaki R.A.T.S (Riders against teenage suicide)**  Taranki  2018-Current | **Support – Volunteer at events & participate in group motorcycle rides raising awareness for teenage suicide.**   * A cause very close to my heart. I’ll do anything to help these amazing people. |
| **SSS Tutoring – Tauranga Boys College**  Tauranga  2017-2018 | **Tutor helping students struggling in NCEA**   * I love helping those in need, and seeing people actually benefit was absolutely amazing. |

**ACHIEVEMENTS**

* 2017, 2018 – Top Digital Technology student at Tauranga Boys College
* My various projects, including a fully operable Remotely Operated Underwater Vehicle.
* Some kayaking awards, but I’m applying for a game studio not the Olympics.

**INTERESTS**

* **VR/AR** I find this new sector extremely interesting and love experimenting in VR, I have yet to make a full game in VR yet.
* Coding – C#, basically any C based language, javascript etc.
* Procedural Stuff (Animation and Terrain generation).
* Motorbikes (Supermoto/Adventure Riding).
* Making people laugh – mental health.
* People – Supporter of LGBT and breaking racial stereotypes etc.
* Old people’s music & indie Hip Hop/Rap.

**REFEREES**

|  |  |
| --- | --- |
| **Mark Paterson**  A jack of many, but not all trades, aquarium manager at Waikato University.  Waikato University  0273563840 | **Justin (for some reason his last name is a mystery)**  Entrepreneur, Engineer  Custom Rubber  0276998898 |